Oxford Area School District

David A. Woods Superintendent Brian Cooney Business Administrator Margaret Billings-Jones, Ed.D. Assistant Superintendent

Kids First, Progress and Unity

March 2, 2020

Dear Oxford Area School District Stakeholders,

Global and National events surrounding coronavirus 19 (COVID-19) are reported daily through media channels, and Oxford Area School District has a link to relevant and current information on our webpage (www.oxfordasd.org). The District will keep this link populated with timely information regarding COVID-19 preventative measures and the impact of the same on our students and stakeholders.

It is important to note that as of March 2, 2020, Pennsylvania has not reported a case of the virus. However, the District and its partner organizations are actively engaged in planning for a Commonwealth, regional, and local occurrence so that we may be prepared to minimize the consequences of potential infection. The planning involves information reviews of all aspects of student and community health and welfare.

We have included several links in this communication and will continue to update you, the stakeholders, as current events unfold over time. However, best practices in hygiene to prevent traditional flu-like illness remain our best defense against the potential spread of the virus. With this in mind, please take some time to review the links below and discuss with your child appropriate hygiene both at home and school. We will continue to clean and sanitize school areas and increase our vigilance with cleaning processes at our disposal that help to eliminate viral and bacterial threats in all buildings.

As always, if you have additional questions or concerns, please do not hesitate to reach out to me.

Regards,

David A. Woods

David A. Woods, Superintendent

https://www.health.pa.gov/topics/disease/Pages/Coronavirus.aspx

https://www.cdc.gov/coronavirus/2019-ncov/index.html

https://www.cdc.gov/coronavirus/2019-ncov/about/prevention-treatment.html

Kids First, Progress and Unity